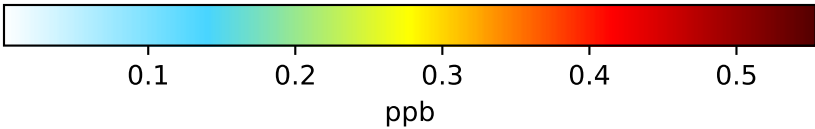
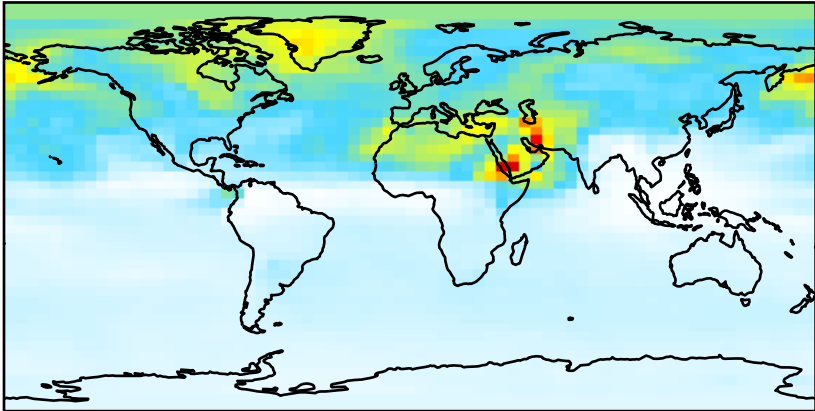
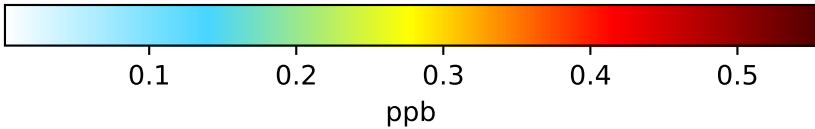
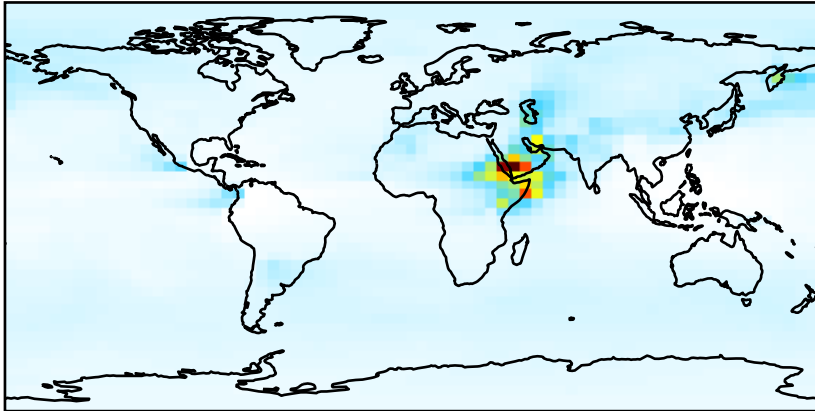


SpeciesConc_SOx

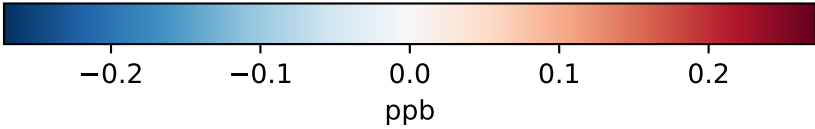
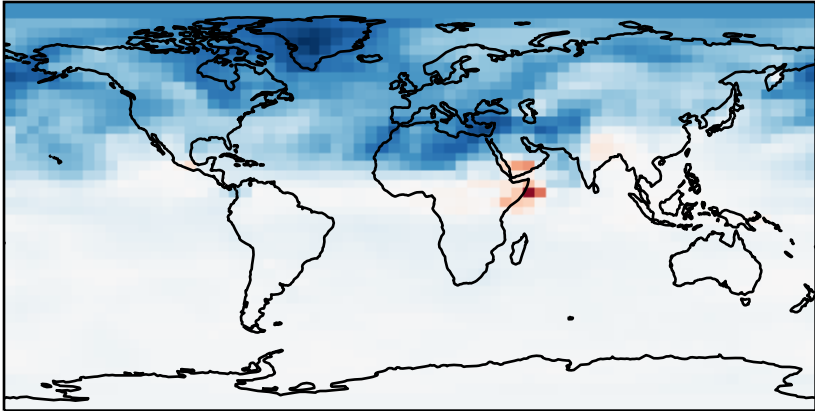
GCC_12.9.0 (Ref)
4.0x5.0



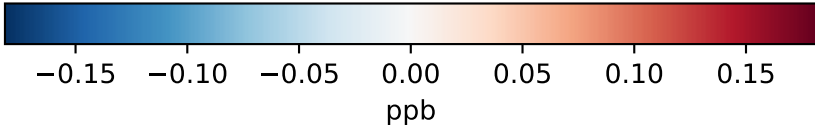
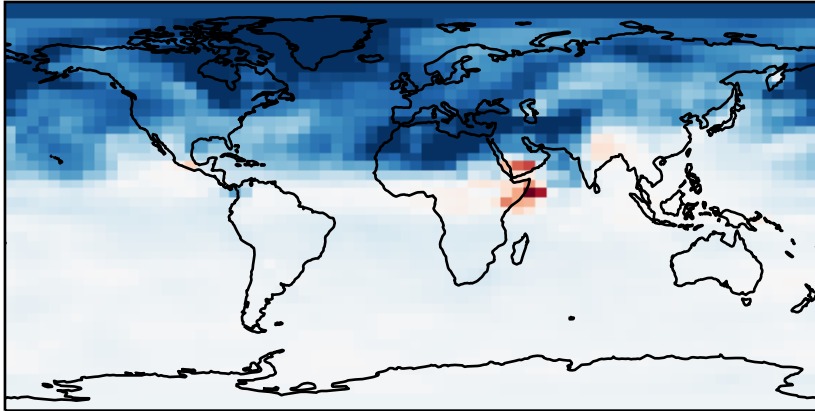
GCC_13.0.0-beta.0 (Dev)
4.0x5.0



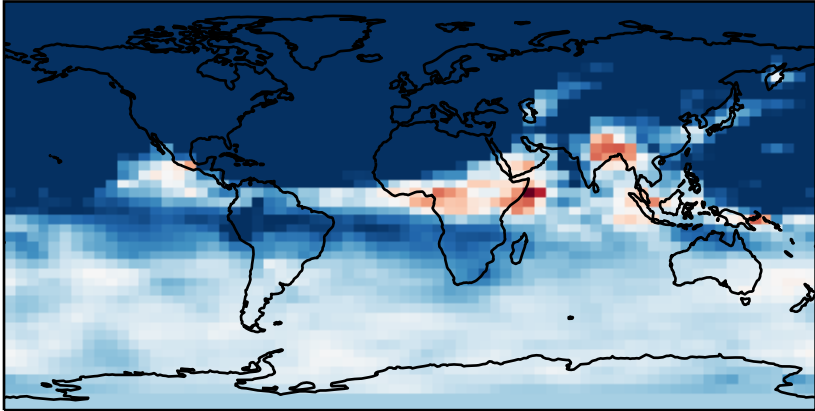
Difference
Dev - Ref, Dynamic Range



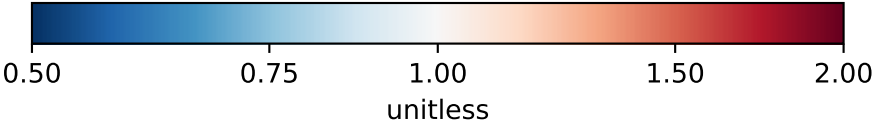
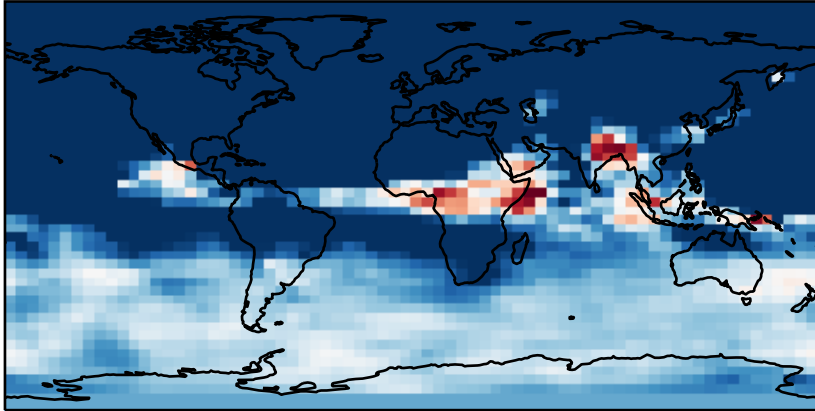
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

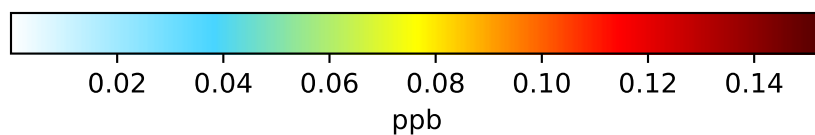
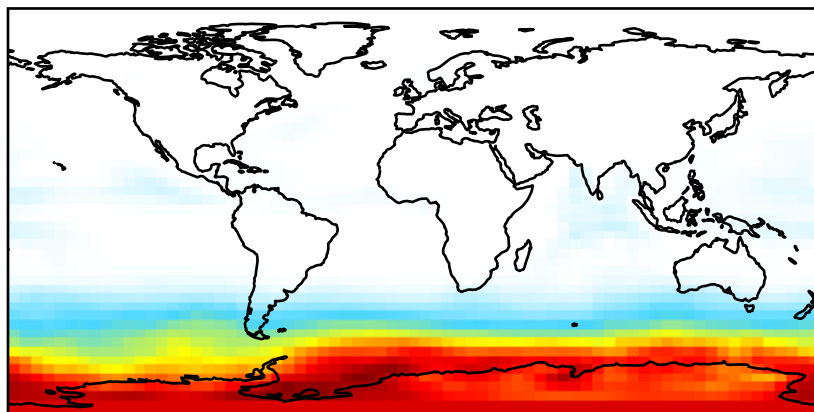


Ratio
Dev/Ref, Fixed Range

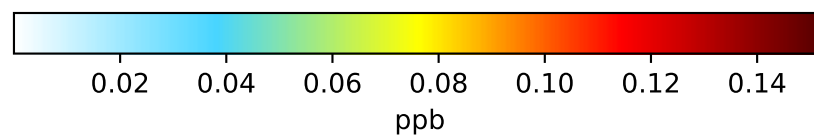
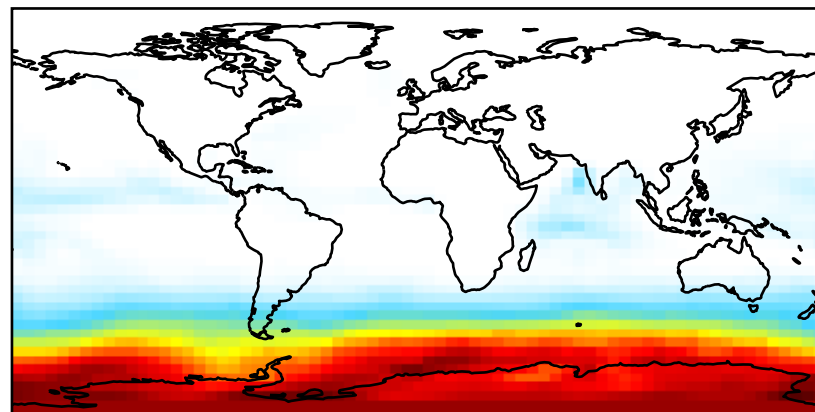


SpeciesConc_DMS

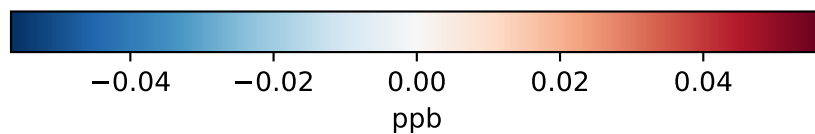
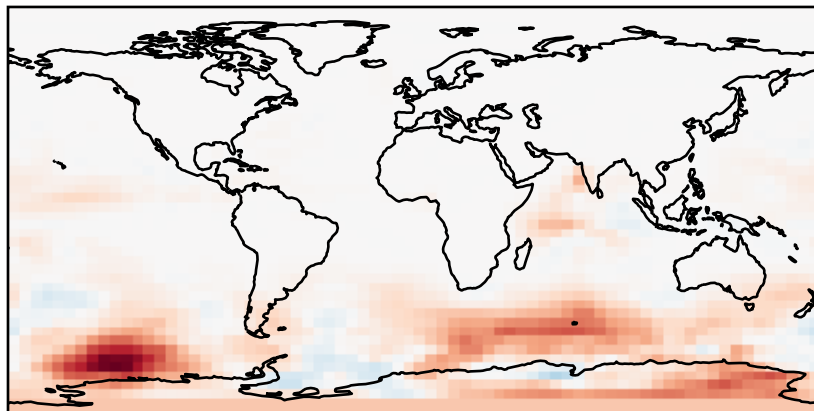
GCC_12.9.0 (Ref)
4.0x5.0



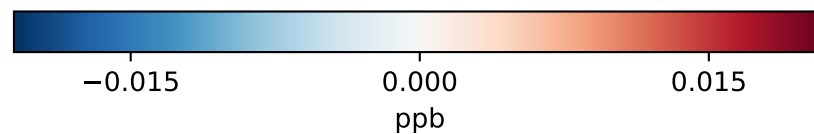
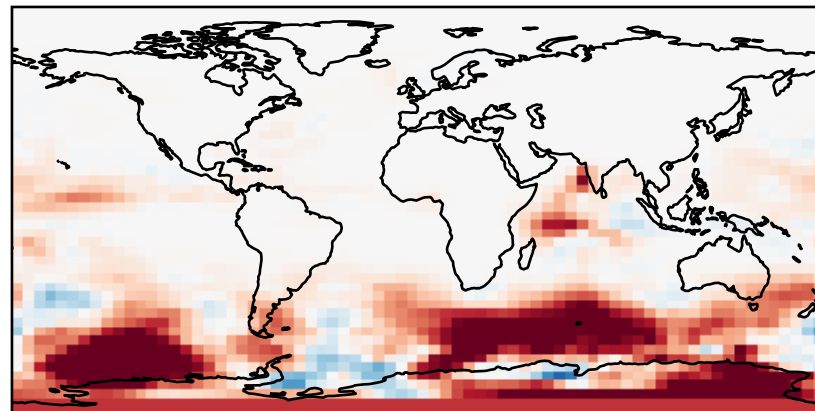
GCC_13.0.0-beta.0 (Dev)
4.0x5.0



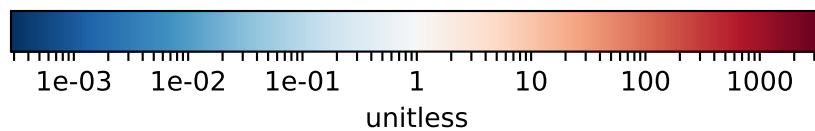
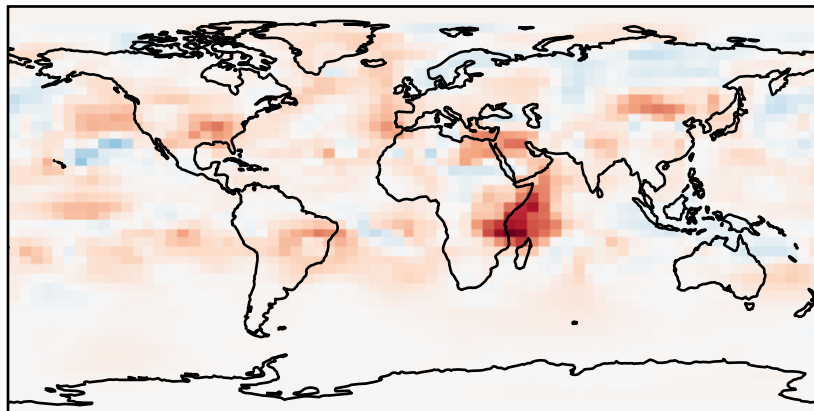
Difference
Dev - Ref, Dynamic Range



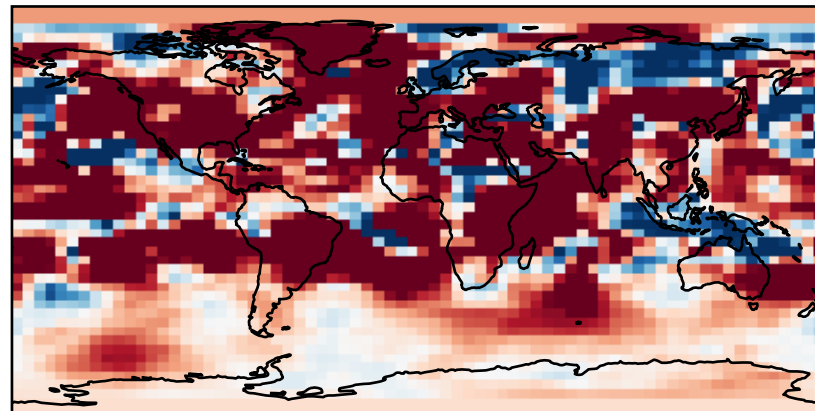
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

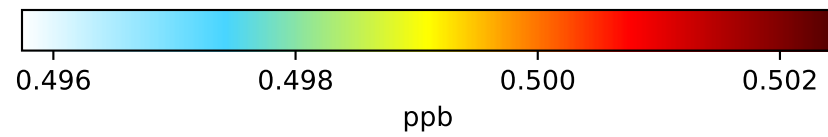
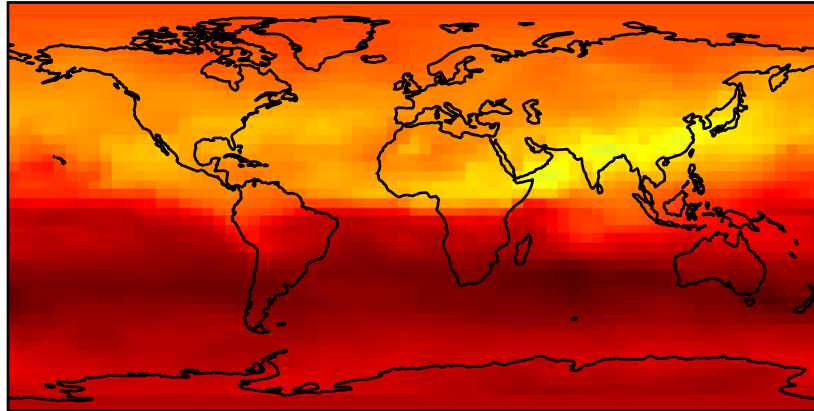


Ratio
Dev/Ref, Fixed Range

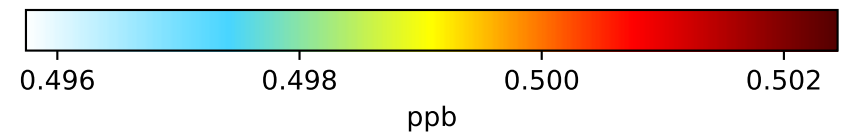
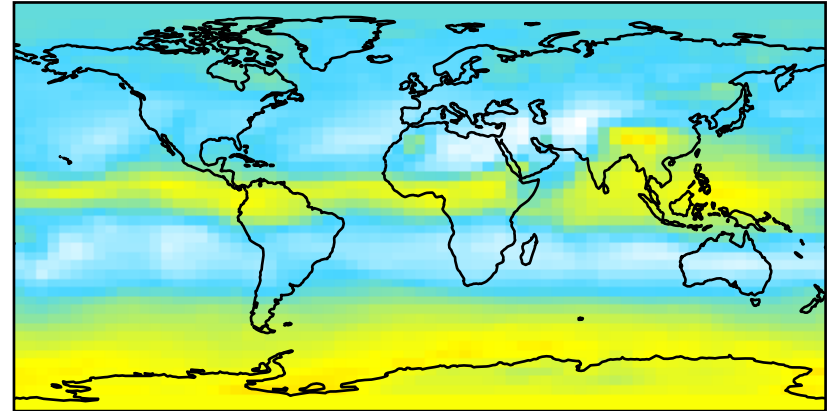


SpeciesConc_OCS

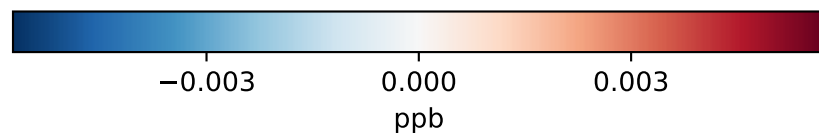
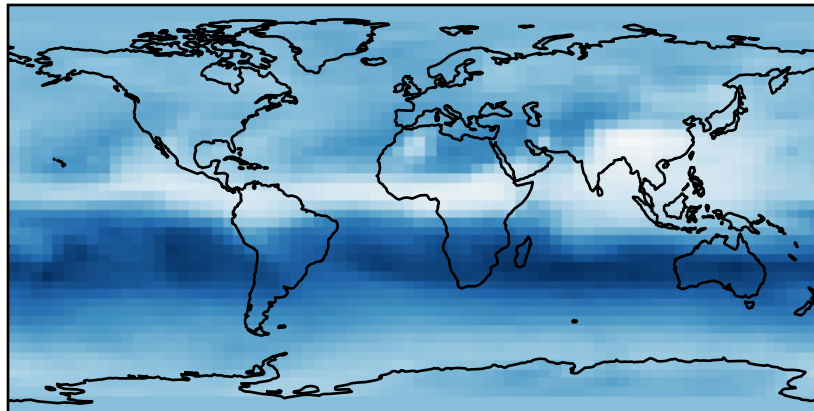
GCC_12.9.0 (Ref)
4.0x5.0



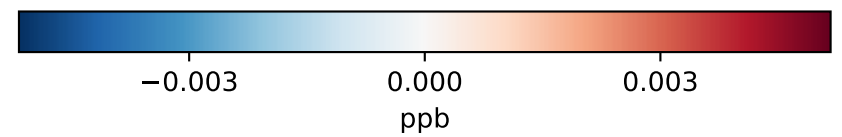
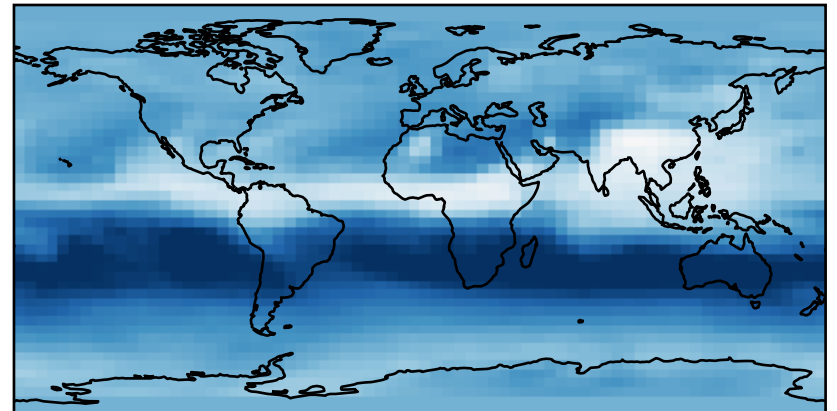
GCC_13.0.0-beta.0 (Dev)
4.0x5.0



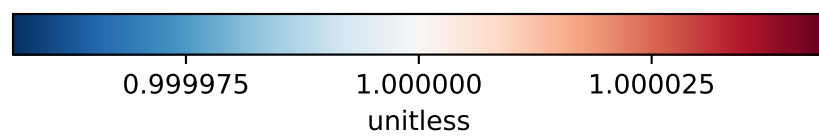
Difference
Dev - Ref, Dynamic Range



Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

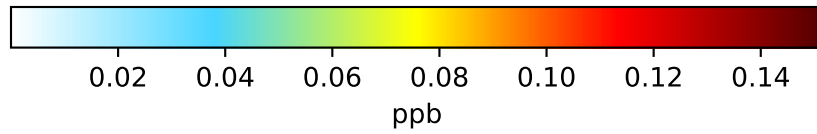
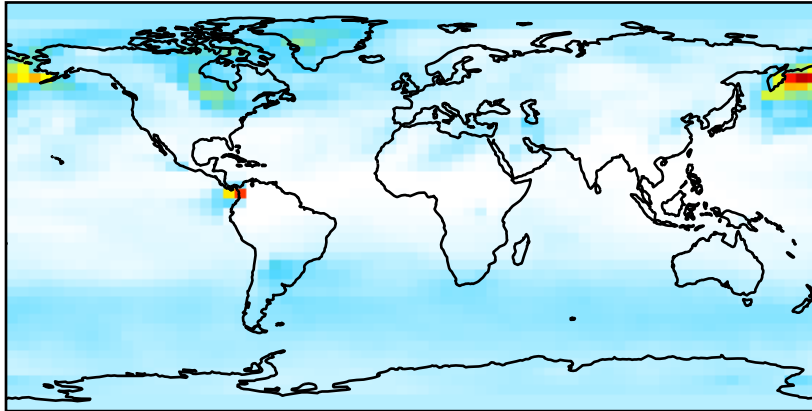


Ratio
Dev/Ref, Fixed Range

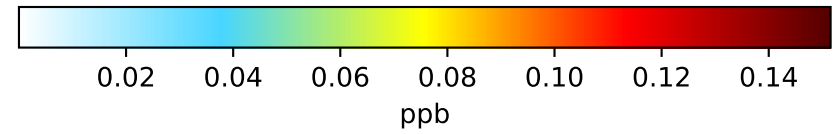
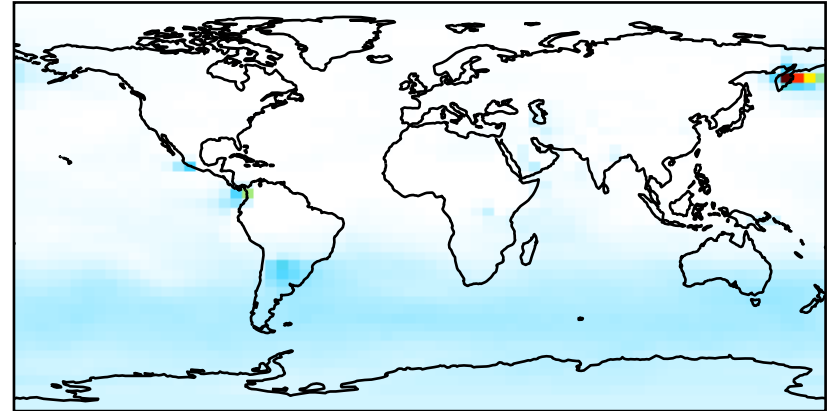


SpeciesConc_S02

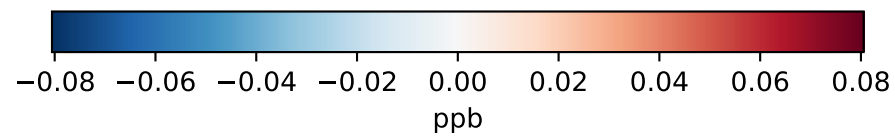
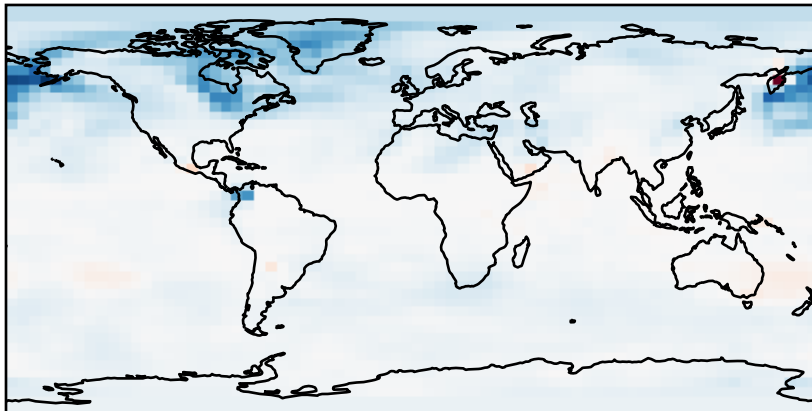
GCC_12.9.0 (Ref)
4.0x5.0



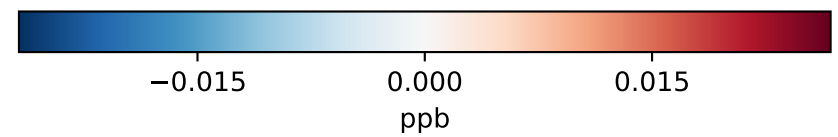
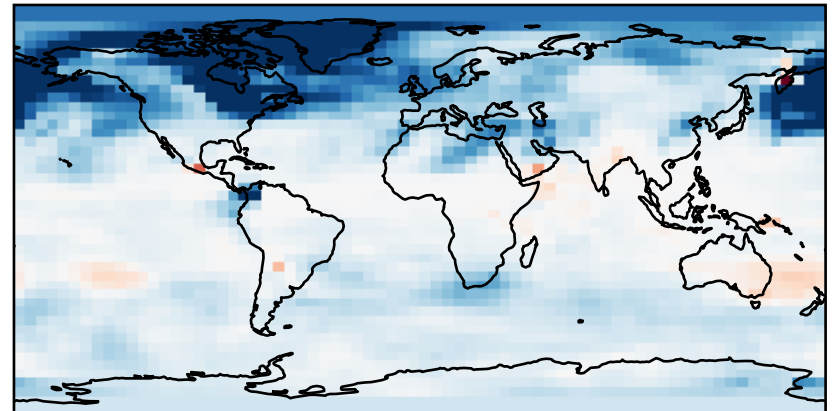
GCC_13.0.0-beta.0 (Dev)
4.0x5.0



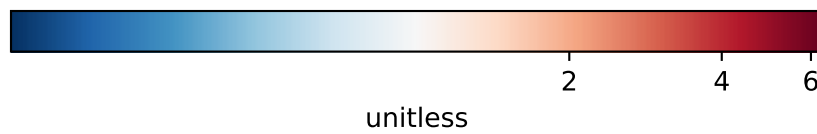
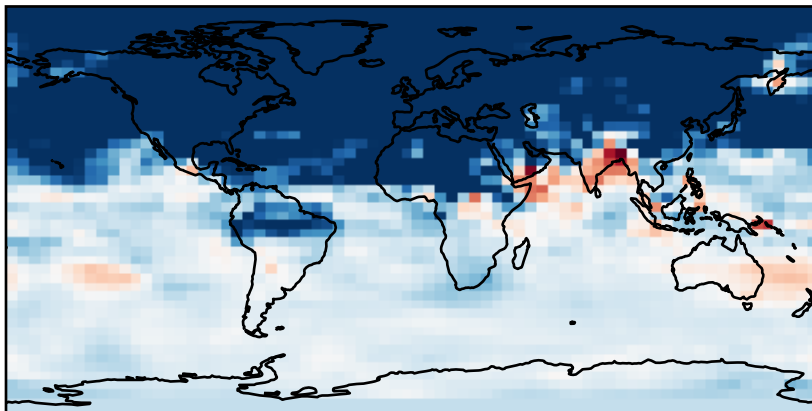
Difference
Dev - Ref, Dynamic Range



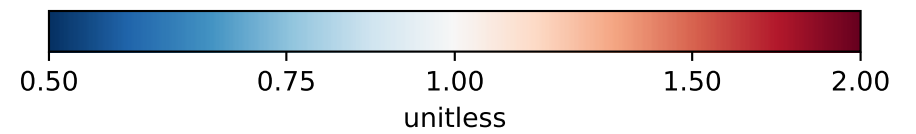
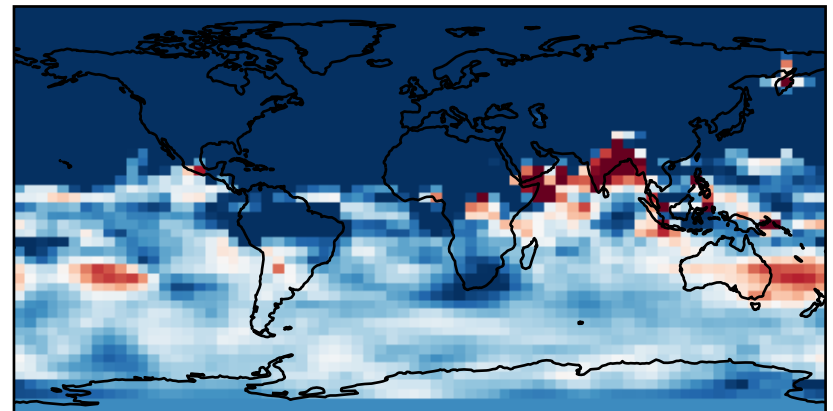
Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range

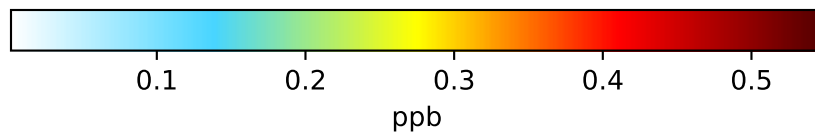
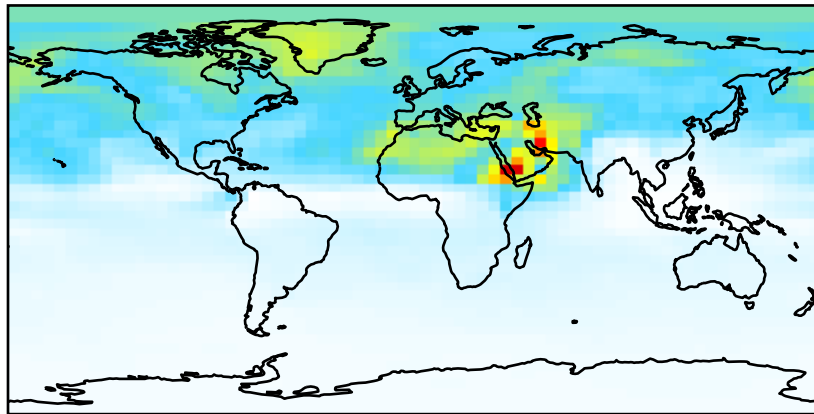


Ratio
Dev/Ref, Fixed Range

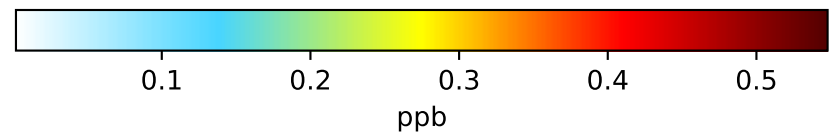
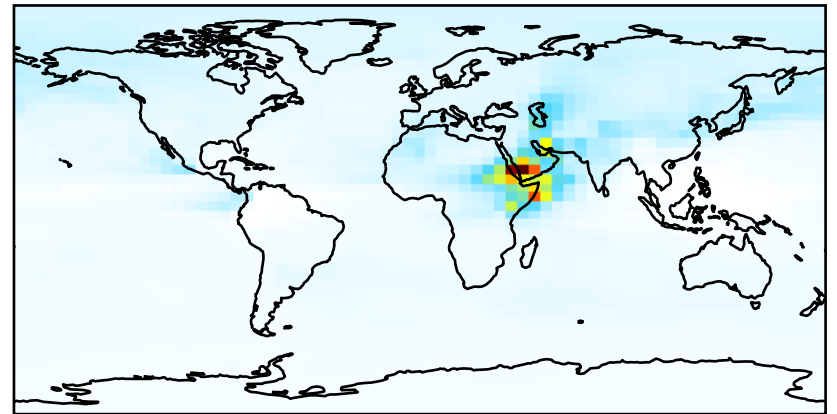


SpeciesConc_S04

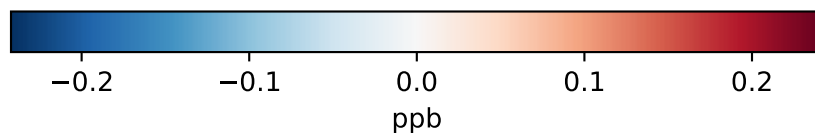
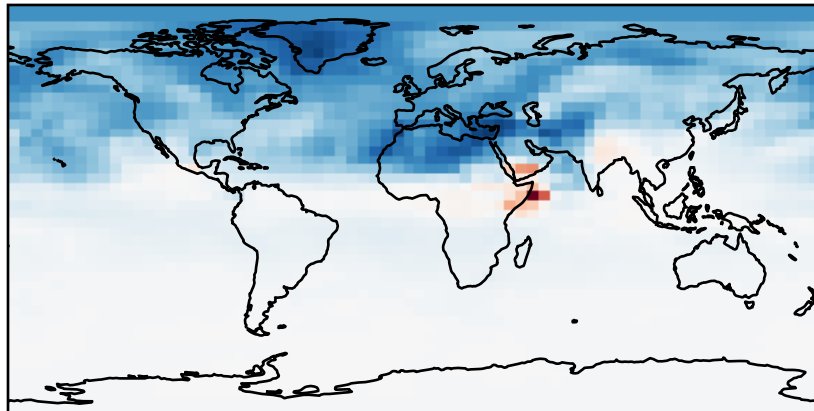
GCC_12.9.0 (Ref)
4.0x5.0



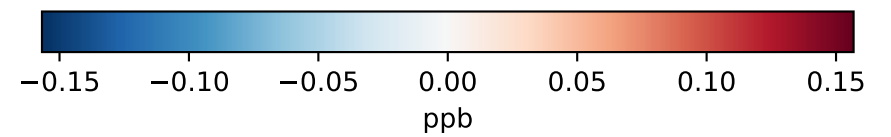
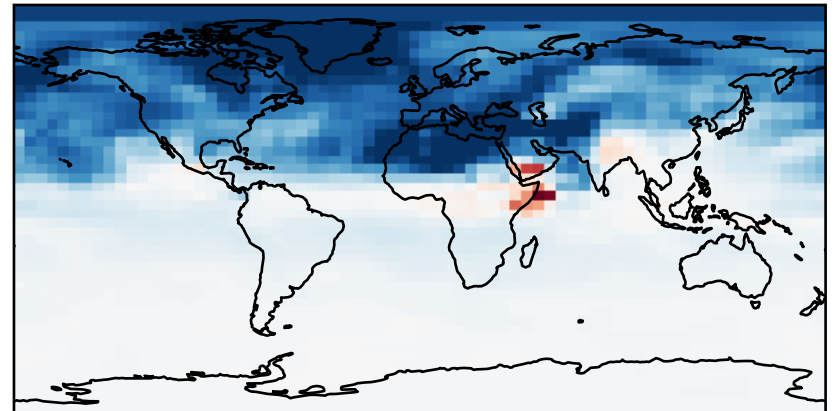
GCC_13.0.0-beta.0 (Dev)
4.0x5.0



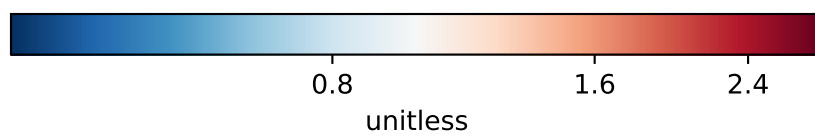
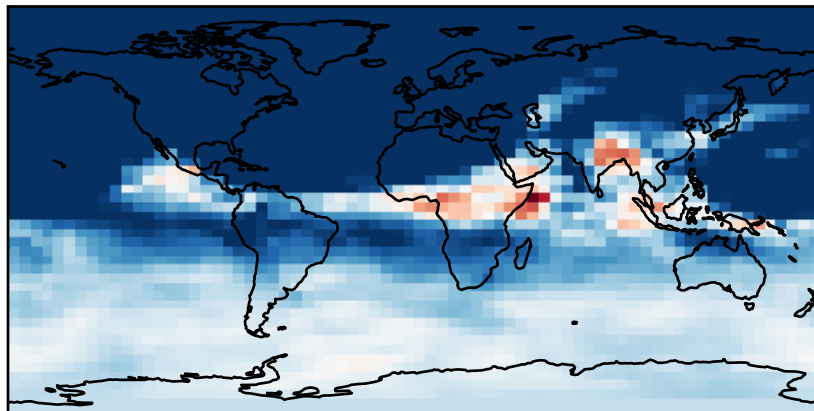
Difference
Dev - Ref, Dynamic Range



Difference
Dev - Ref, Restricted Range [5%,95%]



Ratio
Dev/Ref, Dynamic Range



Ratio
Dev/Ref, Fixed Range

